1. Go to Mr. Spade and say yes.

2. Go to room -the cavein- and kill the skeleton for the pick & the crystal lantern. Keep both items as you will need them at some point.

3. Go to room with the crows and gardner and type ''grab cotton''.

4. Take the cotton & the lantern to the bartender. Give him the cotton first and then the lantern. He will give you a full lantern back.

5. Take the full lantern to the sparks. Kill all sparks until only the tame spark is left. Type ''light lantern''.

6. Return to Spade and give him the full lantern.

7. Go to the Striped Monkey and with the Pick in your inv kill the monkey. You will receive a shiney pick.

8. Go to the Room - Underground River- and type ''dredge water''.

9. Search drown or corpse, and you will receive the grubby key.

10. Take and give the key to Mr. Spade. He will give it back and tell you to give it to the prostitute.

11. Give the key to the Prostitue and receive the barons signet ring.

12. Go to Archmage to get vellum.

13. (be vis) Go to Piano Player. (should add a task)

14. Go to crow give 1 gold crow. he turns the scribbled vellum into a clean piece.

15. Pick up wax. Go to spade give him the vellum. He returns it .

16. Type stamp vellum

17. Give the stamped vellum to the cook and receive bread crumbs.

18. Give bread crumbs to mad birds and receive tin foil.

19. Give Tin Foil to Maxwell and receive the Biscuit.

20. Give the Biscuit to the Pug.

21. Return to spade and give him item from the Pug to complete goal.

Once you get the vellum from the archmage, DO NOT get the wax, instead go to the piano player. THEN you can get the wax. A stupid step but if you miss it you can get to the end, and spade gives you 2k gold and tells you to start over. Yeah I got 8k gold, but re-doing it four times wrong before doing it right SUCKS. Reward is 3 trains and 2k gold.